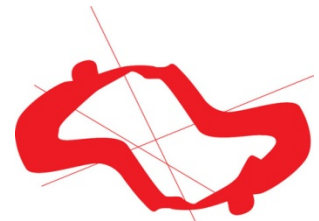


# Workshop “Kotor City Squares”

Kotor, 29 August – 4 September 2011



Revival of City Squares in Balkan Cities

# Workshop Report



Project partners:



The project is funded by the:



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## INTRODUCTION

The workshop “Kotor City Squares” was organized within the project “Revival of City Squares in Balkan Cities”.

The project “**Revival of City Squares in Balkan Cities**” aims to contribute to the revival of city squares as viable public places that foster cultural identity and promote diversity through enforcement of public policies and active community participation.

The project is conducted in partnership of the organizations Co-PLAN and U-Polis from Albania, the Coalition for Sustainable Development from Macedonia and EXPEDITIO, Montenegro.

It is a two-year (2011-2012) regional cooperation project supported by the **Swiss Cultural Programme in the Western Balkans**, which is run by Pro Helvetia, the Swiss Arts Council, upon mandate of the Swiss Agency for Development and Cooperation SDC, Federal Department of Foreign Affairs.

**Foundation Open Society Macedonia (FOSM)** through the **East East: Partnership beyond Borders Program** co-supported the implementation of the project “Revival of City Squares in Balkan Cities” in 2011, and the workshop in Kotor.

## BASIC FACTS ABOUT THE WORKSHOP

**Place:** Kotor, Old City

**Period:** 29 August – 4 September 2011

**Organizer:** EXPEDITIO, within the project “Revival of City Squares in Balkan Cities”

**Workshop moderator:** Dr Ružica Božović Stamenović

**Participants:** 30 participants, students and young professionals, from Albania, Macedonia and Montenegro

### **Coordinators:**

- EXPEDITIO: Tatjana Rajić, Biljana Gligorić, Aleksandra Kapetanović and collaborators Martina Đeković and Sandra Lalić
- Co-PLAN and U-Polis: Stefano Romano, Ledian Bregasi and Albana Koçollari
- Coalition for Sustainable Development: Sonja Damčevska

### **Partners:**

- Kotor Art

## DESCRIPTION OF THE WORKSHOP

The workshop “Kotor City Squares” was one of the three regional workshops organized within the project “Revival of City Squares in Balkan Cities”. It took place in Kotor, Montenegro, in the period 29 August – 4 September 2011.

## BACKGROUND

The aim of the workshops is to stimulate regional exchange of ideas regarding the discourse on city squares and their potentials to be transformed into vibrant community places that meet community cultural, social and economic needs. The workshops participants are students and young professionals including architects, spatial planners, artists, etc. Young people are our future. Yet, practice shows that many of them feel that they have little or no influence in decisions about their cities. Young people, especially future professionals, must be fully involved in place making and policy-making if they are going to value, respect and take ownership of the spaces and places around them. The objective of the regional workshops is to stimulate young people to voice their ideas, aspirations and solutions for open public spaces and city squares and to inspire them to take an active role in future development of urban and cultural policies, both locally and on a wider regional level.

In Montenegro, the **city of Kotor** has been selected as a pilot city. Kotor has an urban matrix preserved from the Middle Ages. Although this matrix was defined as early as in the 13th-14th century, it contains the layers of all the following epochs interwoven into it. The urban core of Kotor is an intricate network of narrow streets and squares of irregular shapes. It is precisely this complexity and irregularity of the urban matrix that represents one of the main characteristics of Kotor.

About 15 identified squares in Kotor are named after the main buildings standing on them, after the functions they used to have or the products that used to be sold on them. One of the squares, adjoining the main city gate, is regarded as the main city square. However, in a city like Kotor, all squares participate equally in forming the structure, character and life of the city. That is why all the squares of the old city, i.e. their network have been treated through the project.

The existing plan defining the management and usage of squares has not been updated and the procedures for their use, which would contribute to the quality of life and offer of the city, have not been clearly defined. The squares are facing the same problems when it comes to their usage and they are threatened by commercial facilities.

Because of that, we decided to focus on a network of squares and deal with squares related issues during the project in order to obtain some concrete inputs/guidelines for their planning, usage and management.

### **Expected results of the workshop were:**

- Inputs/guidelines for the planning, usage and management of city squares in Kotor. These will form basis for the guidelines (to be formulated at the end of the project) intended for local authorities, planners and possible users of Kotor city squares
- Concrete proposals for the activation and usage of Kotor squares
- Possible concrete interventions in the city squares

The workshop programme is enclosed in [Appendix 1](#).

## **WORKSHOP ORGANIZATION, PARTICIPANTS, COORDINATORS AND MODERATOR**

The number of workshop **participants was 35** people in total.

The **moderator** of the workshop was Professor Ružica Božović Stamenović, currently teaching at the Faculty of Architecture in Belgrade. During the last 11 years, she taught at the Department of Architecture, School of Design and Environment, National University of Singapore.

Beside the moderator, at the workshop there were four **coordinators** from partner organizations Co-PLAN, U-Polis and Coalition for Sustainable Development, as well as five coordinators and collaborators from hosting organization EXPEDITIO.

**Direct partakers** in the workshop were students of architecture and young professionals (in total 26) from almost all countries from the Western Balkans (Albania, Bosnia and Herzegovina, Kosovo, Macedonia, Montenegro and Serbia).

List of all participants with their contact details is enclosed in the [Appendix 3](#).

## **ACTIVITIES DURING THE WORKSHOP**

The Kotor workshop had focus on a network of squares and other open public spaces in the Old City Kotor and their planning, use and management.

The workshop concept was developed by its moderator, Dr. Ružica Božović Stamenović, and coordinators from EXPEDITIO.

On the first day, following the project and workshop presentation and introduction of participants, a guided tour of Kotor Old City was organized in order to acquaint the participants with the city and its surroundings.

Representatives of EXPEDITIO presented the activities of the research on city squares in Kotor realized so far.

Ms. Miomirka Lučić, a sociologist, presented an analysis of the survey on city squares, conducted within the project, which obtained some relevant information from the citizens of Kotor and different users of Kotor city squares.

Stefano Romano from U Polis presented the workshop “Suburban Exchange” held in Tirana, and interventions done by the students of U Polis in Tirana and Durres.

Mr. Petar Pejaković, theatre director and member of the organization team of Kotor Art Festival, spoke about this festival, which has been organized in Kotor for several years now. ([www.kotorart.org](http://www.kotorart.org)). The Festival actively uses the city squares of Kotor and intends to use them even more.

The results of Sinestezija Festival, held in Herceg Novi in August in 2011, were presented by Mirko Lazarević, Vanja Vikalo and Izabela Matoš. Through modern arts interventions this festival tries to activate public spaces in Herceg Novi. ([www.sinestezija.me](http://www.sinestezija.me))

The participants had a chance to see a larger area of the Bay of Boka Kotorska during a boat tour to Perast. They were able to perceive a wider context of the Old City of Kotor.

After acquainting the participants with the location and the survey results, and based on their personal impressions, key topics to be dealt with during the workshop were defined. The **topics explored** by the students during the workshop include:

- Reading the Space
- FUNction
- Connections
- Walkscape
- The Poetics of Space

During the workshop, the students held several **performances** in the Old City in order to examine how the citizens and tourists understand and respond to their ideas.

Enclosed are photographs from the workshop: participants working in groups, performances and the final presentation.

At the **final presentation**, held at Bizanti Palace in Kotor, the students presented their ideas and possible guidelines for the improvement of Kotor city squares and their life. The representatives of the local community and the local institutions and organizations were invited to final presentation.

Some of the students' observations referred to a large number of coffee bars and restaurants that occupy the space of squares and turn them into “streets”, insufficient number of public facilities (i. e., the contents that are not charged), contribution to the poetics of squares, using the potentials of the contact zone between the Old City and its immediate surroundings, etc.

Enclosed are the photographs from the workshop in [Appendix 4](#) and results of the group work on specific topics, which were presented at the final presentation in [Appendix 5](#).

## Results of the working groups, final presentations of the participants

### Reading the Space

*participants: Mateja Zivadinovic (Serbia), Elios Kovachi (Albania), Maja Tosic (Macedonia), Aneta Spaseska (Macedonia), Iva Markovic (Montenegro/Serbia)*

location: Prison Square, Old City in Kotor

While walking through the Old City of Kotor, it is impossible to miss squares packed with people having their rest sitting in a shaded café or restaurant. The tables and shade provided for café users intensely occupy the public space leaving narrow communication lanes to others. In this awkward situation public space serves well those who look for leisure while excluding those who can't or won't afford it. For them, the city square becomes a mere frustrating experience filled with visual and physical obstacles.

On the other hand there are a number of squares, smaller in size but with still unexplored great potential to evolve into a real vivid public space. Still, they look quite unnoticed and neglected.

One of them is the Prison Square, along one of the most important streets of Kotor-Craftsmen Street. The main objective of our action was to raise awareness of real publicness and bring attention to this interesting space.

Regarding the public buildings surrounding the square we created an "open doors" illusion suggesting the need to open up the ground floor areas to public. We organized a comfortable place for people to sit by randomly throwing around cushions, offered cups of water to draw attention to the old water source, and turned on a music player to mark the presence of the Music House of Kotor, located on the square.

Then we interviewed passerby asking them two simple questions: "What is the first thing you noticed on this square?" and "what is missing?".

Their answers confirmed our belief that public space should be inviting, comfortable and accessible in physical, economic, social and many other ways.

Based on our experience with Prison Square we therefore suggest these guidelines that could help with reading (perceiving and understanding) a pulsating and vivid public square in the old city of Kotor.

#### **JUST USE WHAT YOU HAVE**

*-OPEN UP*

*Create possibilities for citizens to be active participant in the city square. Activities as well as community life could be boosted by using more effectively the potentials of the buildings located there.*



In the case of Prison square both the old prison building with its outstanding ambience and inner yard, and the music house with it's potential to host different kind of musical happenings, are outstanding possibility to make this square one of the most attractive places in the whole city.

**-MAKE A FLOW**

*People feel pleasant in multisensory places; therefore, make a flow of sensorial experiences.*

Fixing the old fountain is something that could animate the visitors and make them spend more time there enjoying all the multisensory experiences the water can trigger.

**-MAKE A HUG**

*Think of comfort but on comforting atmosphere too. Welcoming atmosphere should be an inherent characteristic of city squares and not necessarily dependent on financial rewards.*

By creating a comfy corner where people can take a seat and enjoy the space in peace, this square might become a favorite relaxing point and also nice intimate open air auditorium for any kind of performing arts. This is a gesture that will show a gentle acceptance like a human hug.

These guidelines offer a chance to develop subtle individuality in any city square of Kotor by reading the space, by reaching beyond the obvious and the visible while understanding the meaning and not just the content of the public space.





## **FUNCTION**

*participants: Biljana Kuzmanoska, Martina Risteska, Gordan Vitevski (Macedonia), Andrijana Jokic (Montenegro), Benjamin Kabashi (Albania)*

People are “cruising” through the town!

During our first tour through the city of Kotor we felt like we are walking from one square to another in a fast forward mode. We questioned ourselves what differentiates these squares from each other? Well, from the perspective of the cruising tourists, nothing! That fact set our main idea: to make the square a place to stay, not only to pass through. In Kotor, a few squares are named after the function they used to have in the past. Since from the beginning we were named as the “FUNCTIONALISTS” - we decided to “rediscover” the function of the squares, while using the “old” one as a general concept.

Location: Flour Square, Old Town in Kotor

Flour is a powder, a fluid, a cookie. It is white and basic. It's changeable! We organized a small performance to find out what makes people stay and remember the place as the Flour square. We used flour and pastry as mediator - dwellers were free to touch, try, smell, feel and play with [IN] the space in order to remember the place!

In the next step we tried to [RE]tell the literal story of the flour. The question was if we could turn it into a “design element” recognizable enough to help identify the space? It had to be changeable! Therefore, we were staging and playing with the space [square] in spring, summer, autumn and in winter. We kept it simple, and white! The story of the flour must be told in a fun[ctional], but subtle way!

Guidelines:

- Embrace the real in order to achieve the surreal. Encompass the historic functions of Kotor squares and transform them through design to build a modern, distinct and memorable space.
- Rely on the historic function to build the character of the place. Make the meaning be implicit not explicit. Do not use literal revival of historic functions, but work on building their interpretations through design.
- Make sure that the space has well-defined character throughout the year, in all seasons.
- Coordinate the functional characteristics of design with sensorial qualities (colors, textures, materials, sounds, smells, etc).

## Connections

*participants: Alisa Osmanagic (Montenegro), ErandaJanku (Albania), Hristina Stojchevska (Macedonia), Vasilija Abramovic (Montenegro), Milutin Miljus (Serbia)*

Kotor is a city well kept within its walls. Narrow streets, compact houses and irregularly shaped squares come all together creating its urban matrix. However, on the



other side of the walls it's an entirely different sight. During our city tours, we noticed that the three gates only serve as boundaries for the two distinct parts of the city, the one that lies within the walls, and the other one, outside. The two parts are actually very different and not just opposed to each other but disconnected. Acknowledging this (dis)connection between the two parts of the city, we made our task to work on strengthening it.

As a result of the surveys made in Kotor, we found that Osanna's Square was one of the last visited squares on the city. As seen, through the North Gate, situated beside this square, pass only people that are working or living nearby. The walls are abandoned and used only as fortification with no specific use, even if they have possible potential chances for use on their terraces. The place where the river springs out, and the mountain starts is hard to reach because of bad connection with the bridge and the local path. But the space formed by nature itself is perfect for holding large number of people, offering great view and cold shade during summer, cozy atmosphere at winter. Besides this, the complexity of the

space composed by the river and the river banks, the walls, and the square, offers many possibilities of usage of that space.

We decided to organize a test project performance, at Osanna's Square, considering it as our sample. Our goal was to try to get people's attention and make them come to this particular point. During the day people were informed that in the evening there would be an open cinema at Osanna's Square, by posters put on marcabale points on the other squares and some streets, and also arrows pointing to the square. The projection lasted for 2 hours. Half an hour before the projection, the number of people on the square, compared to the number of people the night before, same time, has been doubled. And during the projection the number was increased approximately 5 times. By this we learned that people can be attracted to come and also stay on this place if there is something good and strong enough that can hold their attention.

From the research that we previously made and the test performance, we made proposal for the area surrounding the North Gate. The proposal is on three overlapping spots. The first spot of intervention is where the river Shkudra starts. There is where the open cinema can take place. In that way people can be pulled along the river bank to the bottom of the mountain, and in the same time make them aware of the surrounding environment. The second spot is the river. Transparent glass platforms can be placed over the river. By doing so the river won't be covered entirely, but the benefits of being on the river can be used entirely. Their purpose can be for sitting, resting, watching movies, small concerts and etc. And the third spot are the walls, from the outer vertical side, where during day and night, on screens or directly on the walls movies, information about the city can be projected, making the walls more attractive for the passer byes. In order for this implementation not to be for only short term period, we made a proposal for a market to take place nearby, as well as cable cars leading from this point to the top of the mountain. By doing all this we expect people to be attracted to this area, and start using the North Gate more frequently. In the same time the connection between the inner and outer parts of the city can be established and the interaction between them too.







## Walkscape

*participants: Mamica Burda (Albania), Nevena Markovska (Macedonia), Renis Batalli (Albania), Milica Tanasijević (Serbia), Kristina Jordanovska (Macedonia)*

- **Problems:**

Old town of Kotor is special. It's nested in thrilling natural settings -the high mountains and calm, comforting sea that assign this flair of uniqueness to Kotor. It distinctively stands out among other Mediterranean towns due to its position and fortress walls.

However, nowadays, it seems a bit "unidentifiable" too in terms of colours, volumes, materials...The city seems also confusing. Without the street labels, people easily lose themselves even if they have a city map. Also, because of its beauty it attracts a lot of tourists. The invasion of tourists is discomforting for the small old town and inhabitants living within the city walls. They seem intimidated, discouraged and somewhat pushed away. There is almost no interaction between locals and tourists besides meetings in shops, hotels and cafés.

- **Idea:**

Kotor should emphasize more its beauty. Different parts of the city should be identified as distinct linear walk-scapes. That is why we identified this particular path connecting the sea with fresh water and steep hill sides.

We wonder if somehow this path could slow down people in hurry. Make them stop and stay at one spot. Interact among themselves and with locals. Interact with the town itself. Look and discover more. Notice details. Discover more sights and stories. Just enjoy more.

- **Action:**

1. In historic times there was a custom of leaving weapons before entering the city. Since we noticed no substantial interaction between locals and visitors, we are suggesting here a new custom: leaving something very personal while entering the town. Certain spots for exchanging gifts and thoughts between tourists and inhabitants could be provided.

2. Although Kotor is densely built, it has a great variety of public places. Big, noticeable squares and tiny ones too. Also, remote corridors and plateaus. Some of them could be more vivid. More comfortable for spending longer time there. A possibility of inside coming out is attractive. A chance of outside penetrating in is even more thrilling. Enable people to do quiet things in hidden plateaus, allow them to have vivid experiences in more open areas, on squares. Sequential diversity of experiences is what this town needs.
- **Reaction:**
    1. A polite request should be replied. A provocation is daring. Why not? It is like a game. We all love to play. We cannot be bored by good game, like no one can be indifferent to a beautiful town.
    2. Like reading a good book, place can be discovered over and over again. It can surprise readers with unknown parts. What can be more exciting than new or renewed discovery?
  - **Implementation:**
    1. Make an exhibition, the living one, the always changing one. Display personal belongings gathered from visitors and inhabitants. Hang them on the walls, like a drying laundry, as the manifestation of everyday life. It is a usual thing for locals and like a decoration for tourists. Let them all be a part of it.
    2. Improve public spaces with contemporary art, small interventions, arrangements. They do not have to be permanent. They can also change in seasons.
    3. Kotor has always inspired people and it might continue to do so by building coordinated and unique walk-scapes. Living experiential exhibitions of commonness. The ones built by both visitors and locals, belonging to both too.



## The Poetics of Space

*participants: Felissia Velni (Albania), Iva Hadzi-Vasileva (Macedonia), Aleksandra Lalatović (Montenegro), Alma Džinalija (Bosnia and Herzegovina), Matija Vuković (Montenegro)*

"**For knowledge** of intimacy, localization in the spaces of our intimacy is more urgent than determination of dates."

— Gaston Bachelard

## **Poetics of space**

In the 20th century, distinction between public and private domain was driven by rationalist architectural approach and town planning. Poetics of space was introduced to challenge and explore the thin line that divides those two worlds, the two domains and their distinctive dreams.

Poetic image emerges in our conscience as a direct product of a heart and soul. If such emotion is provoked by the surrounding space, encountering it for the first or any of the subsequent times makes no difference - it is bound to be remembered forever. Poetics is investigating how to create such provocative spaces that will be imprinted on people's minds. Then, we found the perfect place for our experiments.

## **Square of salad**

Hidden from groups of tourists, near South gate of Old Kotor city, lays the Square of salad. With its intimate atmosphere, tranquility and open sky, it seduces people, both local and tourist, to stay there and enjoy their free time, taking the best from the space and, in return, furnishing the square with new stories, soul, and laughter.

Square of salad is a very intriguing space. It has to offer a lot to people, based on his unique shape and multiple levels and layers it has. Perfect place for bringing troupes of children or artists of every kind, and letting them be inspired by its quiet dynamics. Bringing people to square like this, it brings new waves of life and creates life itself, since space is a life form.

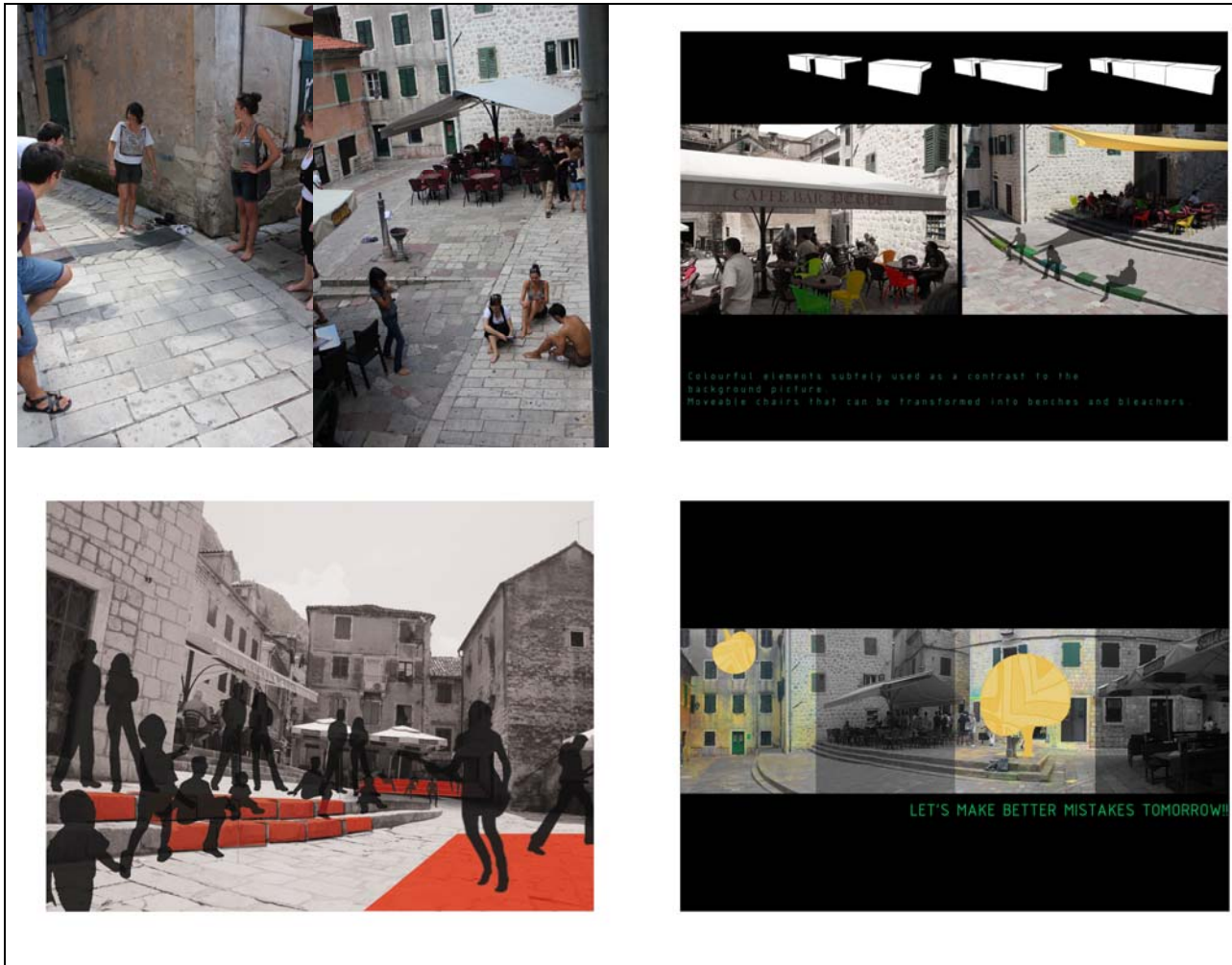
Further analyses prove that Square of salad has a lot of potential, it can handle the changes and its inhabitants look forward to them. Few suggestions can be made to improve, amend, or modify the square, whilst still keeping the spirit and holding to positive atmosphere of the space.

## **General guidelines**

In search for poetics of space in city of Kotor squares and based on our study and experimentation with the Place of salad we suggest a few guidelines:

- Transform the obvious by letting the phantasmagoric spirit of art into the square
- Think of creating workable and yet unusual solutions to common problems regarding comfort, functions, art and performance
- Coordinate choice of materials, colors, shapes and overall design to build the poetics of space
- Involve people of Kotor and everyday life they live as the main storytelling line.





## Media coverage

The whole event was covered by the media, both printed and broadcast. Before the beginning of the workshop, information about the project was sent to all the media in Montenegro, including daily newspapers, radio and TV stations, both local and national.

There were announcements of the workshop on local radio stations (Kotor Radio and Skala Radio) and articles about the workshop printed in the three most important daily newspapers in Montenegro (Dan, Pobjeda and Vijesti).

Several participants of the workshop were guests in the local Radio Kotor where they spoke about the workshop and their impressions and ideas of Kotor squares.

The information about the workshop was published on the websites of the local radio station Radio Kotor and Skala Radio:

[http://radiokotor.info/mn/index.php?option=com\\_content&task=view&id=10853&Itemid=1](http://radiokotor.info/mn/index.php?option=com_content&task=view&id=10853&Itemid=1)

[http://radiokotor.info/mn/index.php?option=com\\_content&task=view&id=10763&Itemid=1](http://radiokotor.info/mn/index.php?option=com_content&task=view&id=10763&Itemid=1)

[http://radiokotor.info/mn/index.php?option=com\\_content&task=view&id=10760&Itemid=1](http://radiokotor.info/mn/index.php?option=com_content&task=view&id=10760&Itemid=1)

<http://skalaradio.com/2011/08/30/kotorski-trgovni-bude-cula-i-grade-teatarski-utisak/>

<http://skalaradio.com/2011/08/29/ozivljavanje-gradskih-trgova-u-balkanskim-gradovima/>

The information about the workshop was published on **EXPEDITIO website** and sent through **EXPEDITIO mailing list** that has about 2500 members.

The information about the workshop was also sent through the **mailing list of SEE Heritage Network**, a network of non-governmental organization active in the field of culture in South East Europe ([www.seeheritage.org](http://www.seeheritage.org)).

**Appendixes:****1. List of participants and coordinators**

	<b>Name</b>	<b>Country</b>
1	<b>Ružica Božović Stamenović</b>	Belgrade, Serbia
2	<b>Aneta Spaseska</b>	Skopje, Macedonia
3	<b>Nevena Markovska</b>	Skopje, Macedonia
4	<b>Vlado Danailov</b>	Bogdanci, Macedonia
5	<b>Gordan Vitevski</b>	Skopje, Macedonia
6	<b>Maja Tošić</b>	Skopje, Macedonia
7	<b>Iva Hadzi-Vasileva</b>	Ohrid, Macedonia
8	<b>Milutin Miljuš</b>	Stara Pazova, Serbia
9	<b>Iva Marković</b>	Beograd, Serbia/ Nikšić, Montenegro
10	<b>Hristina Stojčevska</b>	Skopje, Macedonia
11	<b>Andrijana Jokić</b>	Podgorica, Montenegro
12	<b>Benjamin Kabashi</b>	Gurakoc, Kosovo
13	<b>Martina Risteska</b>	Skopje, Macedonia
14	<b>Biljana Kuzmanoska</b>	Gostivar, Macedonia
15	<b>Ledian Bregasi</b>	Albania
16	<b>Alma Džinalija</b>	Sarajevo, Bosnia and Herzegovina
17	<b>Felissia Velni</b>	Tirana, Albania
18	<b>Aleksandra Lalatović</b>	Nikšić, Montenegro
19	<b>Matija Vuković</b>	Podgorica, Montenegro
20	<b>Milica Tanasijević</b>	Beograd, Serbia
21	<b>Renis Batalli</b>	Tirana, Albania
22	<b>Eranda Janku</b>	Tirana, Albania
23	<b>Mamica Burda</b>	Tirana, Albania
24	<b>Kristina Jordanovska</b>	Macedonia
25	<b>Stefano Romano</b>	Tirana, Albania
26	<b>Abramović Vasilija</b>	Podgorica, Montenegro
27	<b>Osmanagić Alisa</b>	Podgorica, Montenegro
28	<b>Mateja Živadinović</b>	Belgrade, Serbia
29	<b>Elios Kovaci</b>	Tirane, Albania
30	<b>Albana Kocollari</b>	Albania
31	<b>Sonja Damčevska</b>	Skopje, Macedonia
32	<b>Aleksandra Kapetanović</b>	Kotor, Montenegro
33	<b>Martina Đeković</b>	Kotor, Montenegro
34	<b>Sandra Lalić</b>	Kotor, Montenegro
35	<b>Tanja Rajić</b>	Kotor, Montenegro
36	<b>Biljana Gligorić</b>	Kotor, Montenegro

## 2. Photographs from the workshop













## 3. Press clipping

Pobjeda • Utorak, 30. avgust 2011.



Radionica posvećena potencijalima javnih prostora u palati Bizanti

# Oživljavanje trgova Kotora

Cilj je da se podstakne regionalna razmjena ideja o tematici gradskih trgova, da se transformišu u živa javna mjesta koja zadovoljavaju kulturne, društvene i ekonomske potrebe zajednice

**KOTOR** - Radionica „Gradski trgovi Kotora“ počela je juče u palati Bizanti, u okviru projekta „Oživljavanje gradskih trgova u balkanskim gradovima“ koji organizuje NVO „Expeditio“.

Tema radionice u Kotoru je mreža trgova i drugih otvorenih javnih prostora u Starom gradu i njihovo planiranje, korišćenje i upravljanje. U palati Bizanti radi 26 studenata arhitekture ili mladih arhitekata iz Albanije, Bosne i Hercegovine, Makedonije, Crne Gore i Srbije. Moderatorica skupa je dr Ružica Božović-Stamenović. Smjernice, koje treba da se definišu na kraju projekta, namijenjene su lokalnoj samoupravi, planerima, ali i

saznanja o trgovima grada Kotora, njihov istorijski razvoj i namjenu, načine na koji se danas koriste i njihov tretman u prostorno-planskim dokumentima. Studente smo upoznali i sa odgovorima koje su Kotorani dali na pitanja iz upitnika - koje trgovce grada Kotora koristite, kako ih koristite, šta im nedostaje, šta volite. To su početni inputi na osnovu kojih ćemo definisati konkretne predloge za aktiviranje i korišćenje kotorskih trgova - kazala je dipl. ing. arhitekture

Rezultati radionice biće predstavljeni na završnoj prezentaciji u skupštinskoj sali palate

Sandra Kapetanović. Rezultati radionice „Gradski trgovi Kotora“ biće predstavljeni na završnoj prezentaciji koja će biti održana u skupštinskoj sali palate Bizanti, 3. septembra.

## Razmjena ideja

Uz radionicu u Kotoru organizuju se još dvije regionalne radionice - u Tirani i Skoplju. Njihov cilj je da se podstakne regionalna razmjena ideja o tematici gradskih trgova i njihovim potencijalima, da se transformišu u živa javna mjesta koja zadovoljavaju kulturne, društvene i ekonomske potrebe zajednice. Ideja regionalnih radionica je da podstaknu mlade ljude da izraze ideje, težnje i rješenja za otvorene javne prostore i gradske trgovce i da ih

budućem razvoju gradskih i kulturnih politika, na lokalnom i regionalnom nivou.

## Aktivno učešće

Projekat „Oživljavanje gradskih trgova u balkanskim gradovima“ ima za cilj da doprinese oživljavanju gradskih trgova kao održivih javnih mjesta koja njeguju kulturni identitet i promovišu različitost kroz primjenu javnih politika i aktivno učešće zajednice. Realizuju ga Co-PLAN i Polis Univerziteta iz Albanije, Kolicije za održivi razvoj iz Makedonije i Expeditio iz Kotora. Donator projekta je Švajcarski kulturni program za Zapadni Balkan. Regionalne radionice koje se realizuju u okviru projekta sufinansira fondacija Otvoreno društvo

ГРАДСКИ ТРГОВИ КОТОРА ТЕМА МЕЂУНАРОДНЕ РАДИОНИЦЕ У КОТОРУ

# Пјаце и пјацете за старе и младе

У сени палате Бизанти у Котору у току је радионица „Градски тргови Котора“, коју у оквиру пројекта „Оживљавање градских тргова у балканским градовима“ организује невладине организација Експедиција Тригет младићима, студентима и аматерима из Албаније, Македоније, Србије, Босне и Херцеговине, Прије Горе – „Балкан у мапом“, дају свој допринос специјалним гледањима на оживљавање градских тргова. Пројекат реализују у партнерству Ко-План и Полис Универзитет из Албаније, Коалиција за одрживи развој из Македоније и Експедиција, а донатор пројекта је Швајцарски културни програм за Западни Балкан у оквиру програма „Пројекти регионалне сарадње“. Ради се о низу радионица које суфинансира Фондација Отворено друштво Македонија (ФОСДМ) преко програма East West – Partnership beyond Borders.

Тема радионице у Котору је мрежа тргова и других отворених јавних простора у Старом граду Котору и њихово планирање, коришћење и управљање. Покушаћемо да дефинишемо конкретне предлоге за активирање и коришћење которских тргова, као и основу за Стратегију, које би биле измијенјене



Професорка Божевн-Стаменић

## Више живота на трговима

– На питање шта мисли да треба да буде на трговима они једноставно одговарају шта „не си требало да буде“ – а то је да не буде кафеџа. Док год покушавамо да од тргова направимо мјесто за забаву, најбоље уопште: али ако густинско сам живот на те тргове, сам живот је толико разностран, пун догађаја, сусрета, да се више ту интегрисани и стари људи и деца и млади, онда нема никаквог страха да ће тргови бити досадни и незанимљиви као што су неки сумњају. Можда треба рећи само више живота на трговима, које сам живот креира – каже проф. Божевн-Стаменић.

доказано самоупрани, планирања али и могућим коришћењима тргова у Котору, казала је Тајана Рајић, представница НВО Експедиција. Пројекат ће трајати двије године, прва радионица је одржана у Тирани, а након Котора у октобру ће бити у Скопљу.

– Градски тргови и јавни простори, како их доживљавају грађани и шта њима значи у тим просторима, да би била њихови, да се осјећају да припадају њима, тема је слична у свим градовима. Желна нам је да се наши резултати искористе за спровођење сличних активности у другим градовима регије. Још једна тачка нам је да урадимо „водич-приручник“ који би користио локалним властима када се дефинишу јавни простори, да се узму у обзир интереси грађани када се буду развили планови, извођење и извођење. Јавни простори припадају свима, а питање је процеса преласка једног „простора“ у „мјесто“. Простор може бити и динама, међутим, мјесто има већ одређене функције, карактеристике, обилујућа која привлаче људе и

дају им могућност да се осјећају „своји на своје“ – казала је за „Дан“ Соња Дамчевска, из македонске Коалиције за одрживи развој.

Занимљива радионица, зато што радимо у граду који ће зауставити постојати вјеровима унапријед кад нас не буде било и нема опасности да можемо много да повикнемо, али можемо да олакшамо град да живи са њима и на живини у том граду, каже Рукоца Божевн-Стаменић, професорка Универзитета у Београду, која је десет година предавала на Универзитету у Сингапуру. – Имамо посла са младим људима који су из ове регије, који осјећају менталитет и дух Монтсерана, имају поштовања за историју зато што су са простора са историјско-историјских артефаката. За два дана колико радимо добијемо само врло занимљиве ставове шта заправо треба том граду, а Експедиција је направила одлично истраживање шта мисле грађани Котора о трговима. Занимљиво је да у већини користе тргове, мисле да су им важни, многи живе на трго-



Чесница радионице испред палате Бизантијана, али сматрају да мора још нешто да се уради да би они били пријатни простори, истиче професорка. Радионица ће трајати до 4. септембра, када ће бити јавно презентација резултата заједничке рада. М.Д.П.

РЕЗУЛТАТИ АНКЕТЕ НВО „EXPEDITIO“ POKAZALI DA KOTOR MOŽE I MORA IMATI VIŠE KAPACITETA

## Trgovima ne fale samo kafići

Kotor – Kotorским трговима недостају садржаји који би их олемлили, а да то нијеу кафеџа. У питању је слободан простор, културна дешавања, одржавање хигијене и зелене површине, један је од закључака испитивања јавног мишљења, које је протеклих мјесеци организовао которски „Expeditio“, у оквиру пројекта „Оживљавање градских тргова у балканским градовима“.

По оценама учесника у анкети, претежно Которана, највише се користи Трг од оружа, а потом Трг св. Луке, Шкајарска пјаса, Трг од музеза... Пored тога што су испитаници оцjenили површине на којима најчешће бораве, висок проценат учесника анкете потврдује и личну везаност за означене тргове, чак 30 одсто њих. Као актера



Становници Котора тргове називају и по свом нахођењу

најодговорнијег за функционисање тргова Котора и комплетног града, 56 одсто испитаника виде локално становништво, локалну власт 40

одсто, планире 32 одсто, власнике пословних простора 17 одсто.

Да употреба јавних површина Старог града најчешће

подразумијева сусрете са пријатељима мисли 85 одсто, за праћење јавних и културних манифестација 64 одсто, чет-иу 60 одсто, спровођење времена у кафеџама 52 одсто, као и за куповину, игру и остале активности.

Да би град заинтересовао различите циљне групе, 30 одсто сматра да мора понудити културне програме и традиционалне манифестације, 16 одсто је за садржаје који би анималили посетиоце, 11 одсто мисли да је то простор за различите намјене, а да то нијеу кафеџа, четри одсто је мишљења да треба оживјети старе занате, по три одсто је за продавнице са аутентичним производима и интелектуална окупљања, а један одсто сматра да су то информациони сервис и простор за особе са инвалидитетом.

## Kako je ko navikao

Међу Которанима који највећи дио времена проводе на трговима и активни су или пасивни судиоци дешавања на њима, специфичан је начин њиховог коришћења, а различити догађаји који се одвијају на њима постоје извор њиховог интерног именовања.

Тako Которани Трг св. Трипуна називају тргом устанка морнара или тргом испред катедрале, Трг од оружа пјачом од сата или главним градским тргом, Трг св. Луке тргом св. Николе, тргом од шкорпиона, тргом испред музичке школе или тргом братства и јединства, Шкајарску пјачу тргом од конобе „Skala Santa“ или пјачом од салате, Трг Блажене Озване пјачом од дрва или пјачом поред ријеке, Трг од кина тргом од дрвета, тргом код Градске библиотеке, пјачом св. Милоша, Гринговини и Данијелиним тргом или тргом код дома инвалида, Трг од музеза тргом Бокељске морнарице и слично.

Пројекат „Оживљавање градских тргова у балканским градовима“ има за циљ да доприне оживљавању градских тргова као одрживих јавних мјеста која негују културни идентитет и промовишу различитост кроз примјену јавних политика и активно учешће заједнице. Пројекат се реализује у партнерству „Експедиција“ са Co-PLAN, Institute for Habitat Development и

Polis Универзитет (International School of Architecture and Urban Development Policies) из Тирани и Коалицијом за одрживи развој KOR из Скопља.

Паралелно са истраживањем градских тргова у Котору, партнери из Албаније и Македоније спровode истраживања тргова у Тирани, Драчу и Скопљу.

I.K.

VIJESTI, 08. septembar 2011.